



WORK EXPERIENCE

Hutker Architects, Vineyard Haven, MA
 Intern, July–August 2009

Kite Architects, Providence, RI
 Intern, May–November 2008

Architectural Illusions, South Boston, MA
 Model Shop Assistant, March–April 2008

The Boston Architectural College, Boston, MA
 Teaching Assistant, September–November 2007

Moshe Safdie, Somerville, MA
 Spring Break Internship, April 2007

SKILLS

Architectural

- Drafting: plans, sections, elevations, axonometric, one and two-point perspective.
- Commission freehand, perspective drawings, and oil on canvas.
- Model-making skills include laser-cut chipboard & plexi models, woodworking for massing models, and hand crafted details.
- Comfortable working with metal, wood, plaster, and concrete, including most typical wood and metal shop equipment.

Software

- AutoCad, SketchUp, and Rhinoceros.
- Adobe Creative Suite including Illustrator, Photoshop, and InDesign.

Organizational

- Supervisory experience in educational and professional environments.
- Experience designing firm promotional material, including firm-published book layout and magazine entries, and assembling RFP packages.
- Skilled writer, comfortable asking questions and working independently.
- Sensitive to the needs of clients, employees, and employers.

EDUCATION

Rhode Island School of Design
 Master of Architecture
 Providence, RI, 2008–2011

Boston Architectural College
 Candidate for Master of Architecture
 Boston, MA, 2007–2008

The University of Maine
 BA, Studio Art, magna cum laude
 Orono, Maine, 1994–1998

Liberace Foundation Scholar
 1994–1998

ADDITIONAL INTERESTS

Painter, oil on canvas.
 Classical piano, songwriting.
 Hiking, running, kayaking, cross-country skiing, and travel.